# Accessibility Survey - A Night Below the Opera

Please complete this survey after playing "A Night Below the Opera". You should have either finished the game, or played as much as you can without finishing it.

You may revisit the game as much as needed in order to answer the questions below. (We want to know about how accessible this game is, not quiz you on your memory about it!)

Please complete and submit this survey by February 4, 2019.

Refer to <u>http://accessibility.iftechfoundation.org</u> for more information about this survey and the tests in general.

- 1. Email address \*
- 2. Your name

# Your testing setup

The following questions are about the tools and techniques you used to play this game.

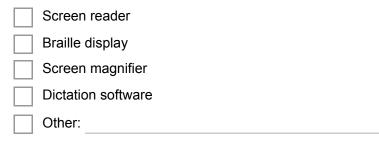
3.	What	operating	system	did yo	u play	this	game	on?
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Mark only one oval.

$\bigcirc$	Windows
$\bigcirc$	Мас
$\bigcirc$	Linux
$\bigcirc$	Other:

4. What assistive technologies did you use to play this game?

Check all that apply.



5. Are you normally able to hear audio generated by your game-playing setup? *Mark only one oval.* 

$\bigcirc$	Yes
$\bigcirc$	No

6. What application did you use to play this game?

Mark only one oval.

Gargoyle
Lectrote
Chrome
Firefox
Safari
Microsoft Edge
Frotz (iOS)
Fabularium (Android)
Other:

7. How did you read the text and other media that the game provides? Did you encounter any consistent difficulty with this?

8. How did you input commands to the game? Did you encounter any consistent difficulty with this?



Ge	eneral questions about playing this g	jame
0.	. Were you able to complete the game to your satisfactio	n?
	Mark only one oval.	
	Yes	
	No	
	<ul> <li>Did any of the accessibility challenges pose insurmoun describe them here.</li> </ul>	······································
	describe them here.	
2.	. How did you feel about the accessibility experience as	a whole?
2.		a whole?
	<ul> <li>How did you feel about the accessibility experience as</li> <li>How did you feel about the accessibility experience as</li> <li>On a scale of 1 to 5, how would you rate the overall exp terms of accessibility?</li> </ul>	
	. How did you feel about the accessibility experience as	

14.	What could the developer of the game (or the program you used to play the game) do to
	improve the game's accessibility?

		-
15.	If you did complete the game, which of these	endings did vou reach?
	Mark only one oval.	
	"You have tidied."	
	<ul><li>"You have tidied."</li><li>"You have collected."</li></ul>	

### **The Washroom**

Some questions specific to the Washroom area of the game.

16. Which of the signs in the washroom were you able to read? (For signs in languages you don't know, were you able to perceive that the sign contained writing in the given language?)

Check all that apply.

English
"Font"
German
Arabic
Hebrew
Russian
Japanese
Emoji

17. Were the emoji on the emoji-sign readable?

Mark only one oval.



18. Were the boldface and italic words on the font sign distinguishable? *Mark only one oval.* 

$\subset$	$\supset$	Yes
$\subset$	$\supset$	No

19. Each time you pulled the lever, were you able to see your total-score counter increase? (This is separate from the "Your score has just gone up by one point" message appearing.) *Mark only one oval.* 

$\subset$	$\supset$	Yes
$\subset$	$\supset$	No

# Storage Room

Some questions specific to the Storage Room area of the game.

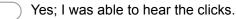
20. Were you able to example the crumpled paper, and understand it as a map with a path drawn across it?

Mark only one oval.

$\subset$	$\supset$	Yes
$\subset$	$\supset$	No

21. Were you able to open the holiday card, and understand the sequence of clicks that it plays?

Mark only one oval.



Yes; I was able to read the alt-text describing the clicks.

🔵 No

### **Smoking room**

Some questions specific to the Smoking Room area of the game.

#### 22. Were you able to read the paragraph of text contained in the book?

Mark only one oval.



23.	We	re y	ou	able to	examine	the	three	photographs	?

Mark only one oval.



24. Were you able to understand the console photograph in enough detail to learn the six numbers shown on it?

Mark only one oval.



- Yes; I could visually see and understand the numbers.
- ) Yes; I was able to learn about the numbers through the alt-text.

🔵 No

# **Rear corridor**

Some questions specific to the Rear Corridor area of the game.

25. Were you able to turn on the slide projector and read the descriptions of the six slides (including the location of the Left Glove of Darkness)?

Mark only one oval.

$\bigcirc$	$\supset$	Yes
$\subset$	$\supset$	No

26. Were you able to clean the plaque and read the verse printed on it? *Mark only one oval.* 

$\subset$	$\supset$	Yes
	$\supset$	No

# Wrap-up

27. Do you have any other comments or questions about your experience testing this game?

